

REMOTE LEARNING WEEKLY CURRICULUM PLANNER - ART	
Week Beginning: 13/7/20	<p>Assignment (week 3)</p> <p><b>WALT:</b> Learning to develop and refine ideas</p> <p>Developing ideas is part of a creative process for artists and designers. By exploring and refining ideas, effective decisions can be made about the final piece of artwork or design solution.</p> <p>Follow the link to watch the video and read about refining ideas, what it means and how to do it:</p> <p><a href="https://www.bbc.co.uk/bitesize/guides/zc7mng8/video">https://www.bbc.co.uk/bitesize/guides/zc7mng8/video</a></p> <p>There is also a Powerpoint attached to refer to.</p> <p>Using the Day of the Dead theme, continue to experiment and develop your own ideas. Think about the design choices you are going to make to develop your ideas further. Remember to explain your ideas - use the annotation guide to help you!</p> <p>As this assignment is for the remainder of the term, you are expected to produce <b>2 pages per week</b> of development work.</p> <p><b>IMPORTANT:</b> You must upload your progress by Friday of each week so that it can be comment marked</p>
Year 9CAr1 Art	Google classroom code 3c7aaim